



Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
KOR	For	6	15	68%	81%	5	14	16	5	1	0	65	+43	
	Against	2	1			6	13	3	1	0	0	22		
CAN	For	6	13	50%	62%	3	17	14	2	3	1	69	+34	
	Against	2	6			3	19	8	0	0	0	35		
JPN	For	5	13	19%	60%	7	26	6	1	1	1	50	+5	
	Against	3	9			5	18	7	3	1	0	45		
SUI	For	5	9	31%	55%	7	19	12	2	1	0	53	+5	
	Against	3	10			2	20	9	2	1	0	48		
RUS	For	4	5	32%	62%	6	17	9	1	3	0	50	+3	
	Against	4	6			3	20	10	1	1	0	47		
DEN	For	3	9	30%	57%	4	17	7	4	0	0	43	-5	
	Against	5	8			11	16	8	4	1	0	48		
SWE	For	4	6	35%	56%	1	18	8	4	2	0	54	-5	
	Against	4	11			2	23	11	2	2	0	59		
NOR	For	3	11	14%	58%	2	26	5	2	0	0	42	-15	
	Against	5	13			2	23	9	4	1	0	57		
LAT	For	2	6	24%	52%	1	21	8	0	1	0	41	-21	
	Against	6	9			3	17	12	2	1	2	62		
HUN	For	2	0	21%	38%	3	13	4	3	0	0	30	-44	
	Against	6	14			2	19	12	5	4	0	74		
Total	40		87			39	188	89	24	12	2	497		

Note:
 Stolen ends are the ends won without the last stone advantage.
 Last Stone Efficiency: Scoring two or more points with last stone advantage.
 Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:
>4 More than four points scored **Eff.** Efficiency **LSFE** Last Stone First End

